



THE FINAL BATTLE



The characters you have encountered all along your merry way have run into the final boss.

| Characters | Solutions |
|------------|-----------|
| CLERIC | SHAMANS |
| SUMMONER | PIXIE |
| ROGUE | BAGGAGE |
| RANGER | HIGHLAND |
| DRUID | SEEDLING |
| FIGHTER | ORION |
| BARD | BELLS |
| ALCHEMIST | ASPIRIN |

- The ordering goes from one to eight and the damage amounts are positive, integer values.
- Two of the characters did the same amount of damage. Everyone else had unique damage values.
- The characters dealt a total of 33 damage.
- The Druid attacked sixth.
- The Summoner dealt one damage.
- The Fighter attacked immediately after the Cleric.
- The Fighter did twice the amount of damage as the Alchemist.
- The first four attacks did the least amount of damage.
- The Alchemist attacked before the Druid but after the Cleric.
- The Bard's order is equal to the damage of the last attacker.
- The Summoner's and the Druid's attack order is equal to their respective amounts of damage.
- In a fortuitous turn of events, the fifth attacker did the most damage of the entire battle!
- The Ranger dealt a critical hit, doubling their expected damage!
- The Rogue attacked last and did the equivalent damage of the first four attackers.