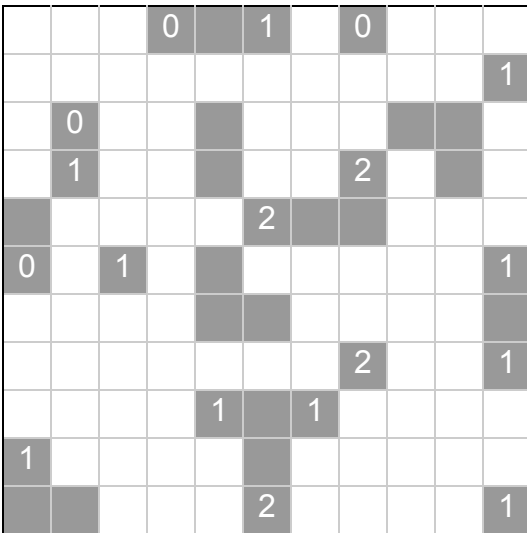


LIGHT AND DARK WORLDS

The touching of light and dark cut out a door.

- ❖ Illuminate the entire grid using light/dark bulbs.
- ❖ Numbers on blocks indicate the number of horizontally or vertically adjacent bulbs.
- ❖ Bulbs shine horizontally and vertically and cannot shine through blocks.
- ❖ No two bulbs can directly shine on each other.
- ❖ Light bulbs go in the light world, and dark bulbs go in the dark world.

Light World



Dark World

